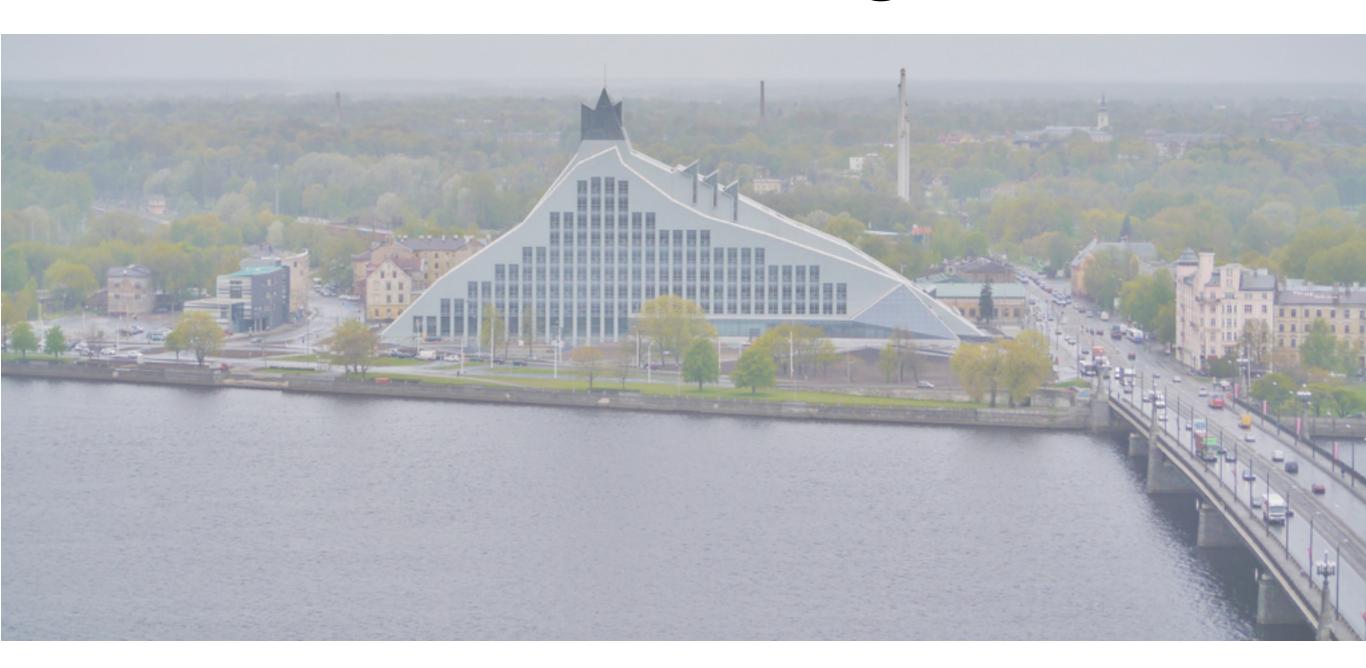
Continuous Testing at Scale





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@buzdin

Dmitry Buzdin





Introduction to Continuous Testing

Continuous Delivery

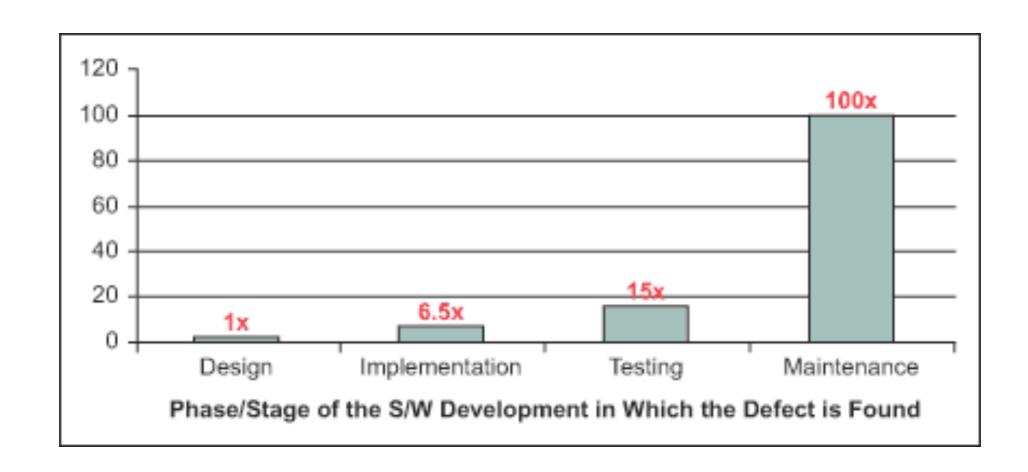
- Get changes to production in fast and efficient way
- Deployment happens often and can be performed on demand
- Code is always in a deployable state

https://continuousdelivery.com

Why CD?

- Frequent release cycle
- Decreased time to market
- Decreased delivery risks
- Commercial product development

Cost of Defect Fixing

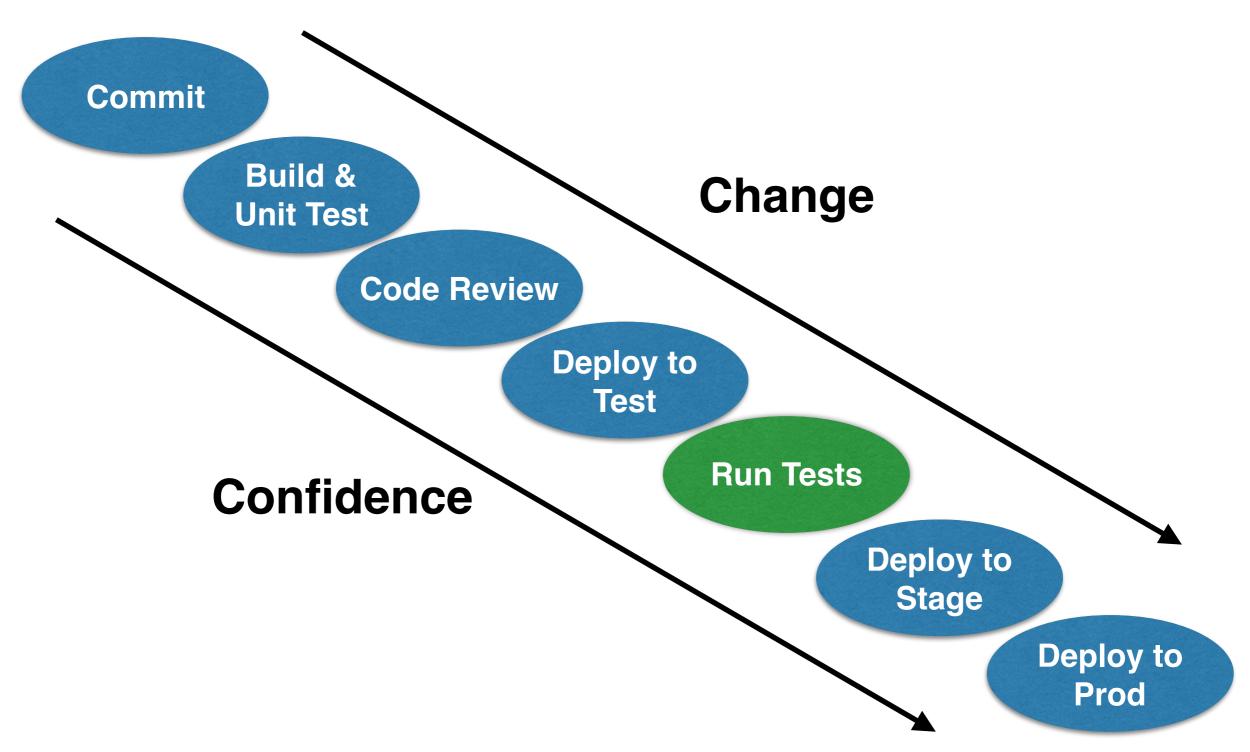


This chart is slightly different in CD Testing is performed as frequently as possible

Continuous Delivery Pipeline

- Every code change needs to be verified
- Pipeline breaks the delivery process into stages
- Pipeline stages are not standardised

Pipeline Example



What is in "Test" Phase?

 Simplest scenario - Write tests in your favoured test framework and execute!



Agile Testing Strategy

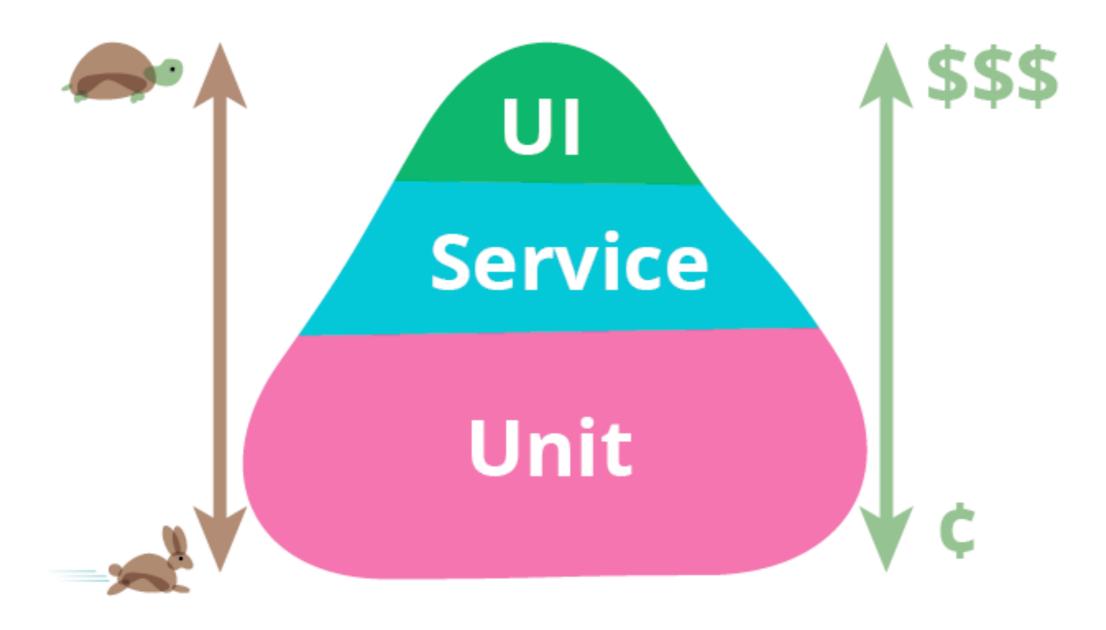
"Developers write some integration tests and execute them in the pipeline"

Have Devs Considered?...

environment live checks smoke testing functional testing security testing performance testing fault-tolerance testing browser compatibility testing mobile testing test environment preparation test planning test scheduling test reporting testing process traceability

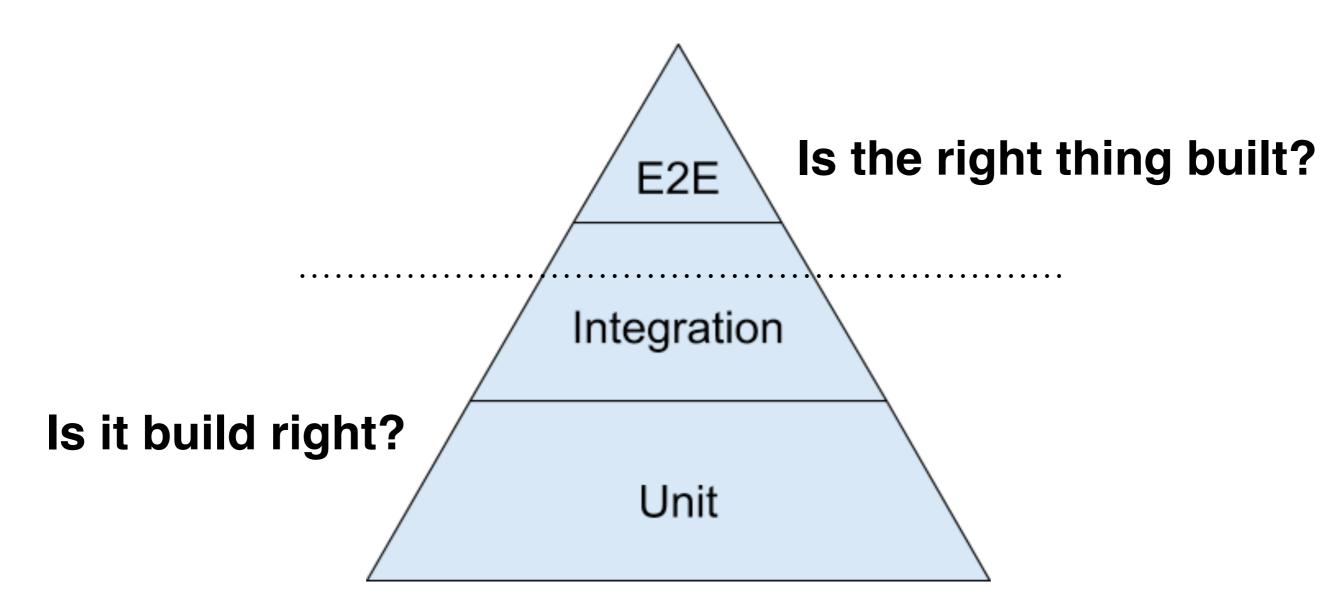


Tests Pyramid



http://martinfowler.com/bliki/TestPyramid.html

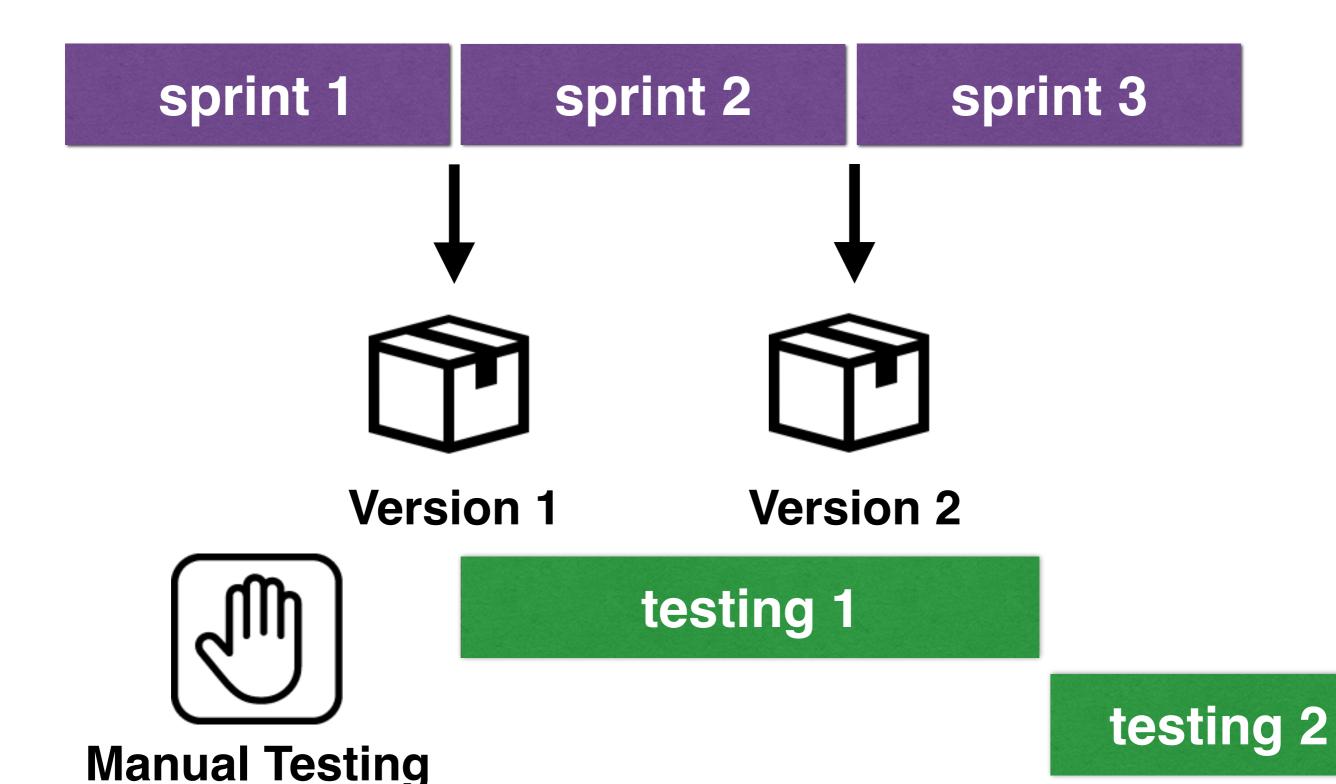
Another Pyramid



https://testing.googleblog.com/2015/04/just-say-no-to-more-end-tests.html

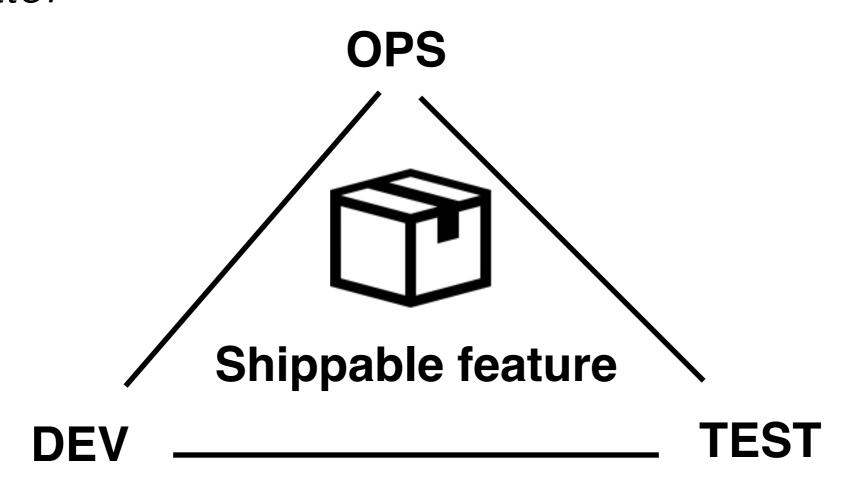
What tend to happen is "Development focused CD"

Development focused CD





"Continuous Testing is the process of executing automated tests as part of the software delivery pipeline to obtain immediate feedback on the business risks associated with a software release candidate."



https://en.wikipedia.org/wiki/Continuous_testing

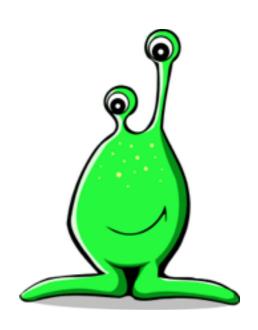
Developers



Apply TDD
No bureaucracy
All automated tests
Ad-hoc decisions
Feature-level testing

Test management
Test plans
Manual testing
Non-functional testing
Structured approach
Standards compliancy

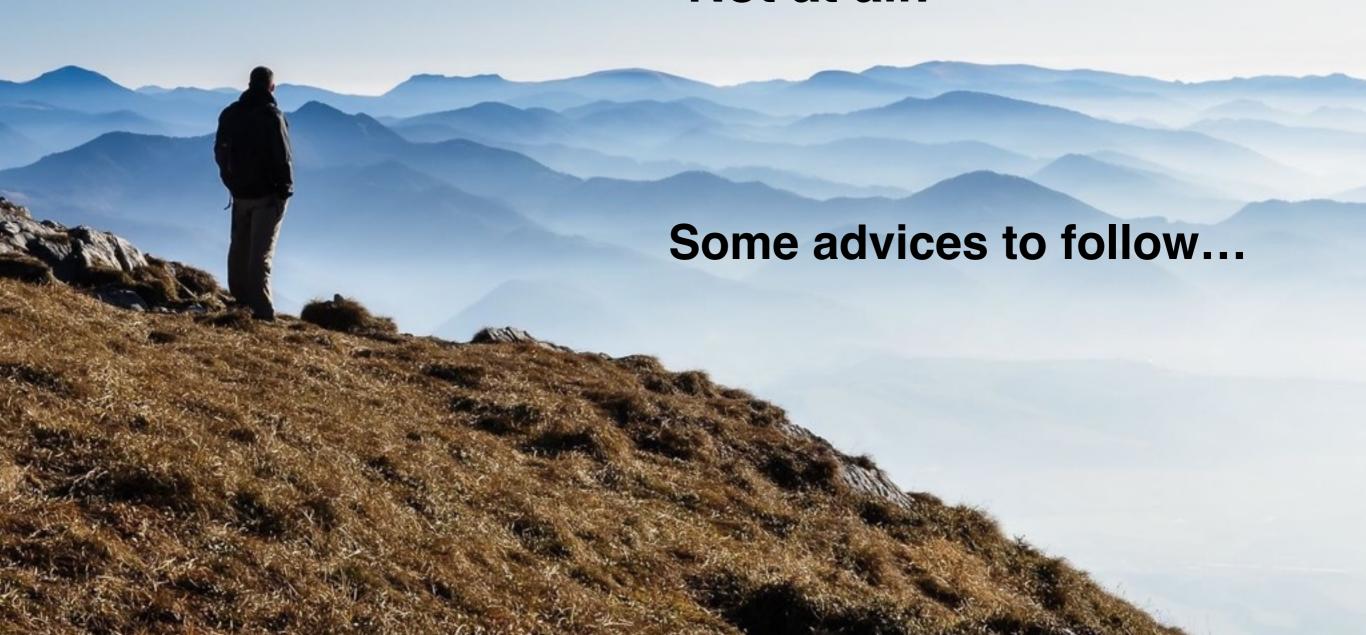
How do you align?



Testers

Is Continuous Testing easy?

Not at all!



Story Begins

Setting the Context

- Telecom company had a network management system developed for the last 20 years
- Time to do a complete rewrite for 4G/5G
- Continuous Delivery model selected

100+ Scrum teams 2000+ Git Repositories

1000+ Components

10000+ Functional Tests **Everything Automated**

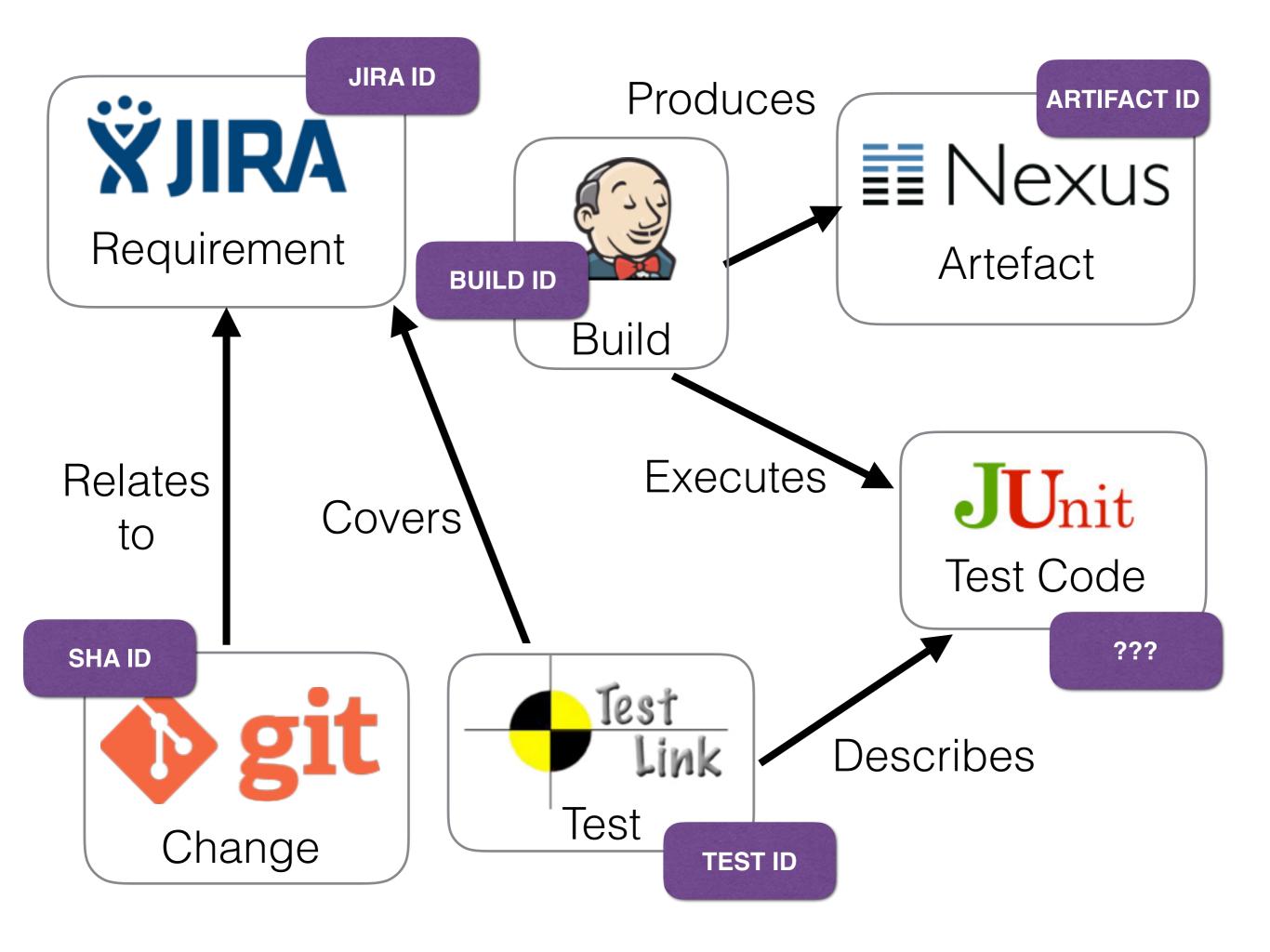
200+ Test Environments

Expectations

- Fast feedback cycle
- System quality statement few times a day
- Testing compliant to quality standards
- Traceability throughout the process
- Agile development model

Traceability is the ability to verify the history, location, or application of an item by means of documented recorded identification.

Boring bureaucratic stuff for non-agile environments only, right?



Test ID in Code

```
@TestCaseId("TMS-1")
public void testSomething() {
    ...
}
```

Every test should have a unique test id

```
@Features("My Feature")
@Stories({"Story1", "Story2"})
@Test
public void myTest() {
...
}
```

Test case related meta-data

Test Case Management

```
@TestCaseId("TMS-1")
public void testSomething() {
    ...
}
```

Relates to a test description in TMS

Test ID: TMS-1

Title: Test database connection Requirements: JIRA-124, JIRA-234

Priority: CRITICAL

Components: DB

Tags: Regression, DB

Description: ...

Test ID: TMS-2

Title: Test login

Requirements: JIRA-678

Priority: CRITICAL

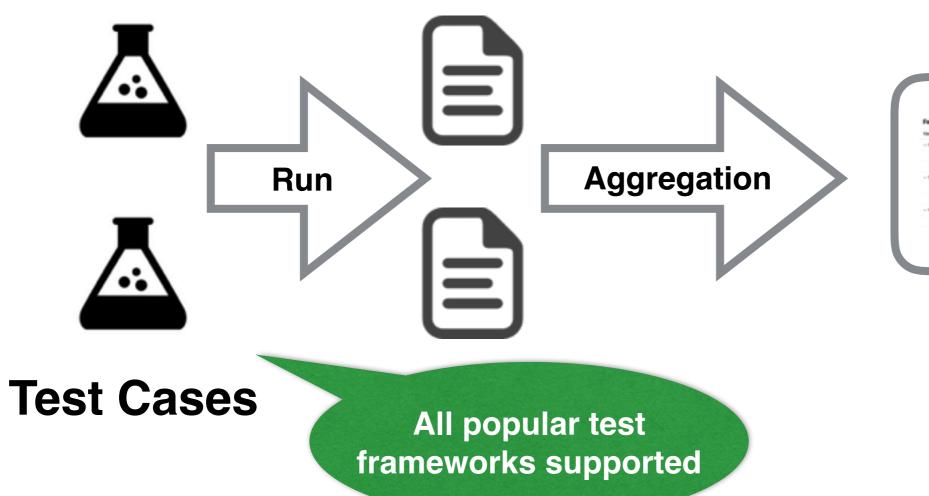
Components: Authorisation

Tags: Regression, UI

Description: ...

Allure Framework

Test Results (XML Documents)





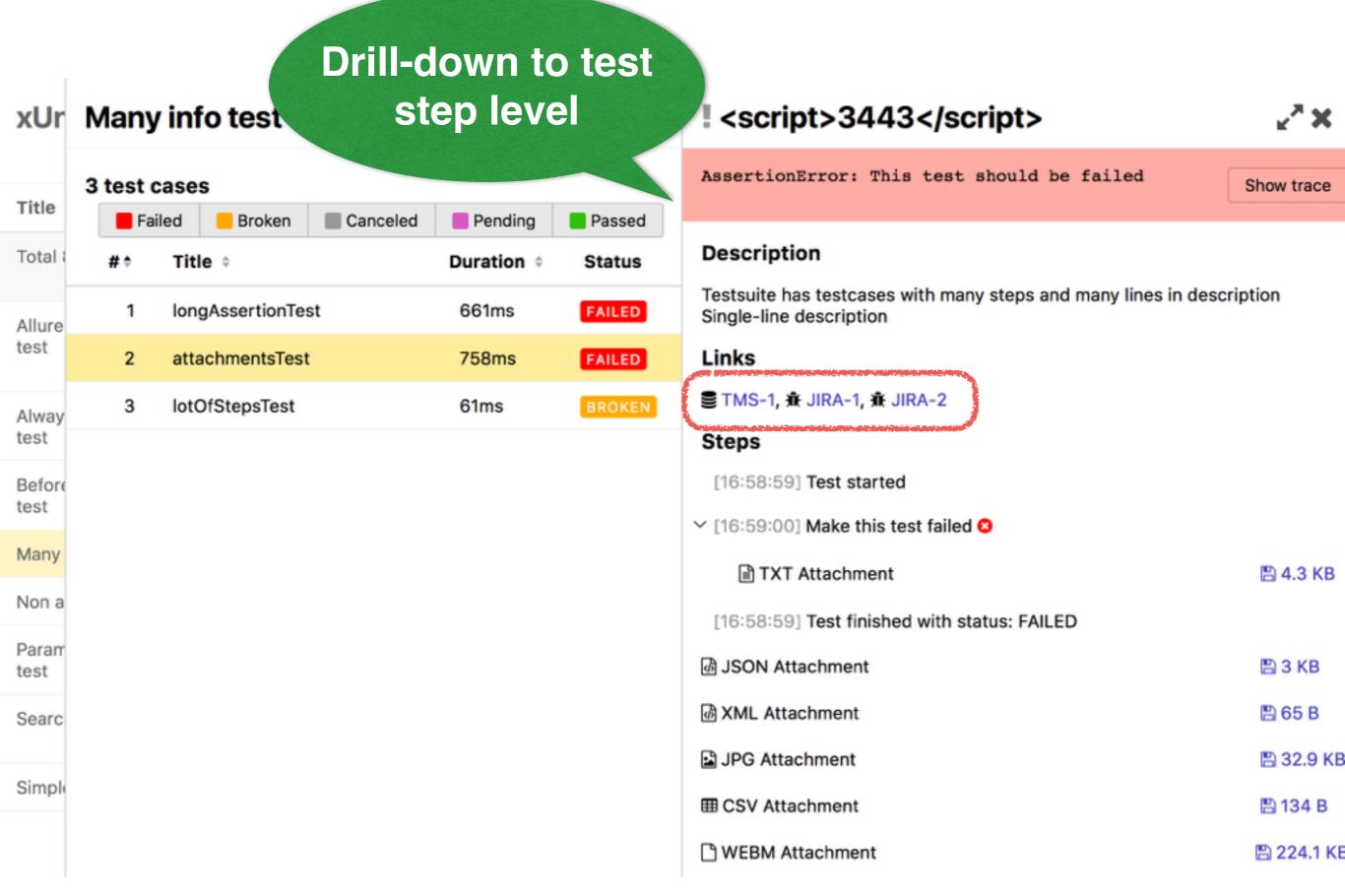
Interactive Report

https://github.com/allure-framework/

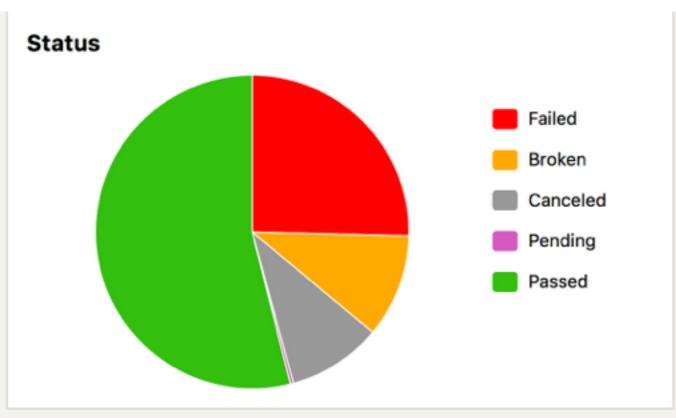
Feature coverage by tests

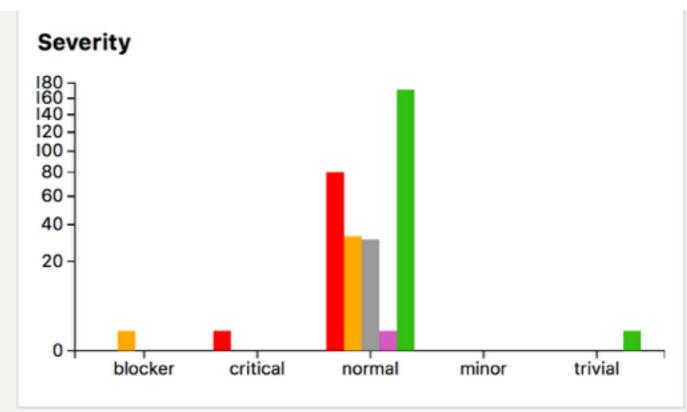
Features overview

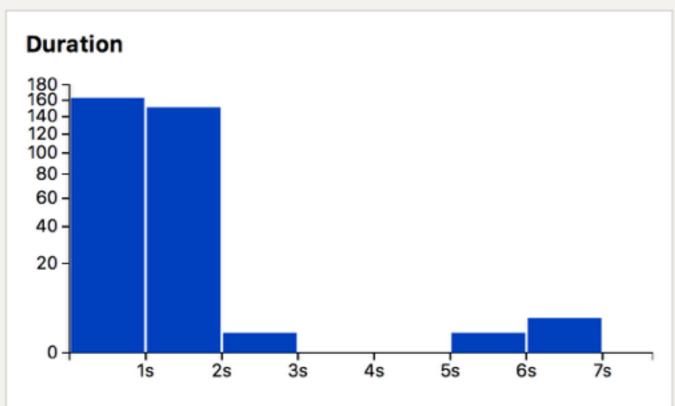




https://wiki.jenkins-ci.org/display/JENKINS/Allure+Plugin







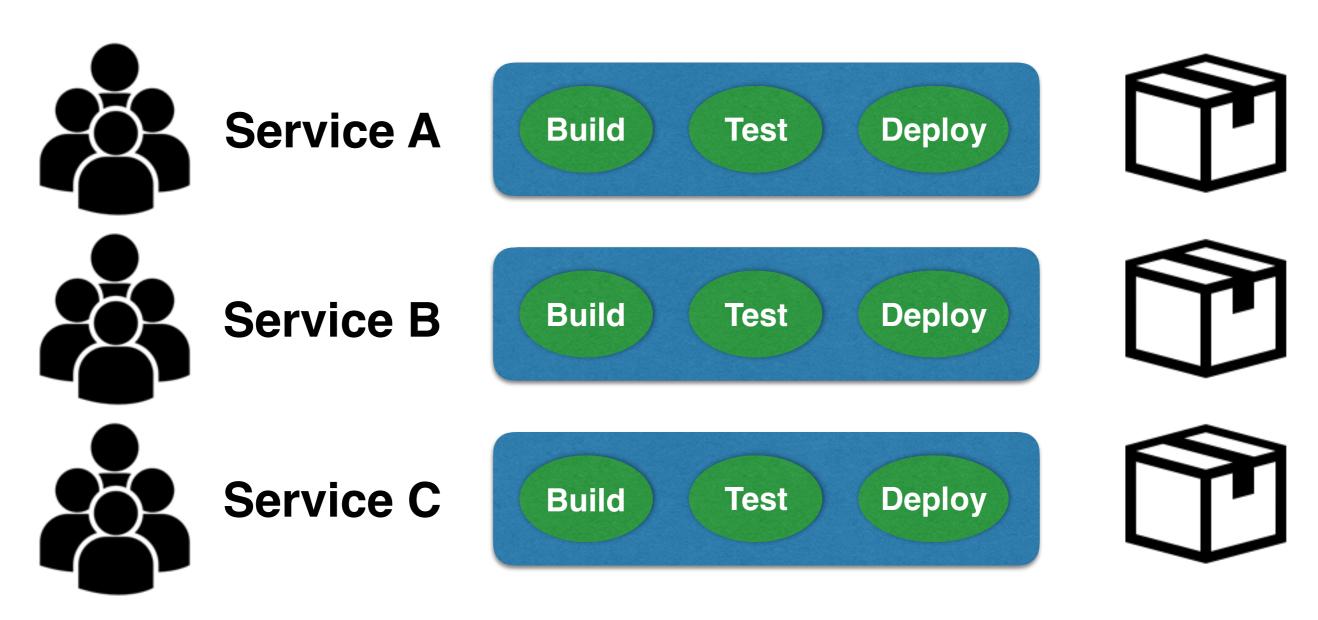


Achievements

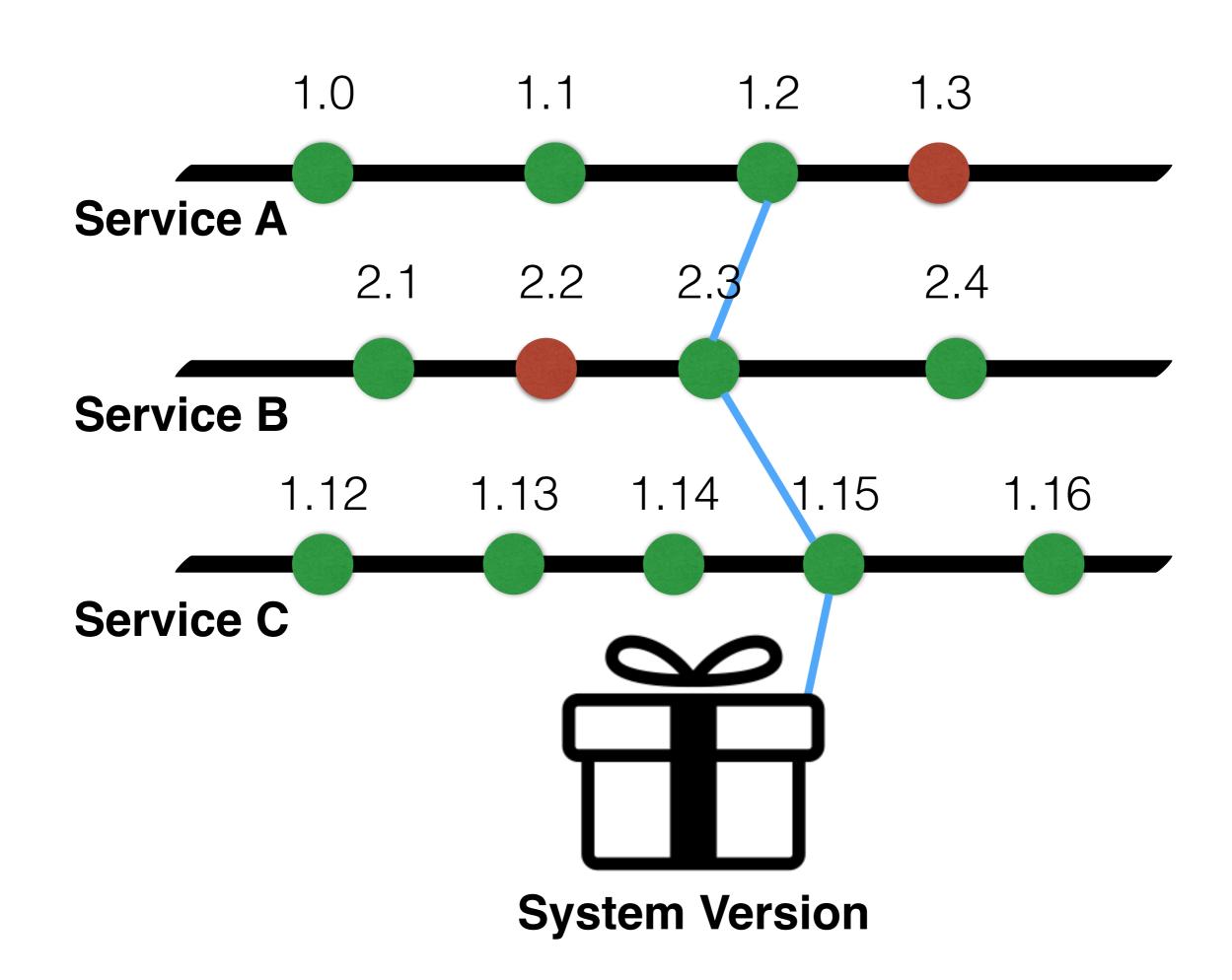
- Achieved a fully automated traceability in a single test run
- Possibility to extract and store test statistics
- Traceability is simple given right tools



CD Meets Microservices



x 100 Teams



System Level Testing



New package releases trigger E2E tests

Teams are producing testware packages

Test Suites





Team



Testware Package



Test Cases

testware

Artifacts produced during the test process required to plan, design, and execute tests, such as documentation, scripts, inputs, expected results, set-up and clear-up procedures, files, databases, environment, and any additional software or utilities used in testing.



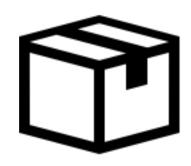
Team A



Team B



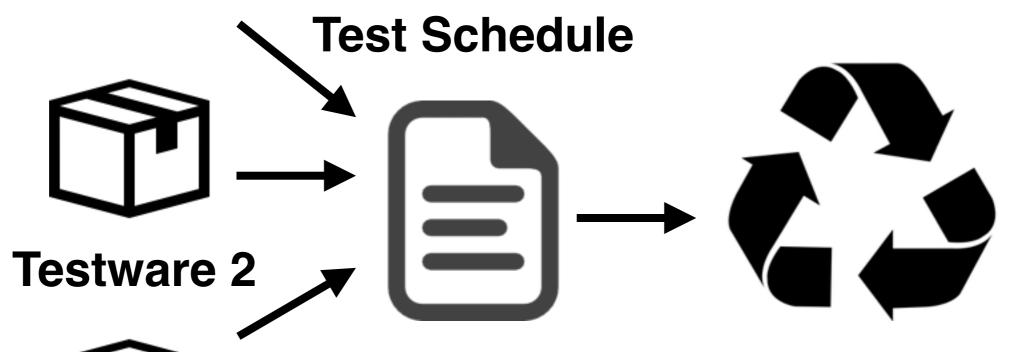
Team C



Testware 1

Testware packages are combined with help of test schedules

Test Executor

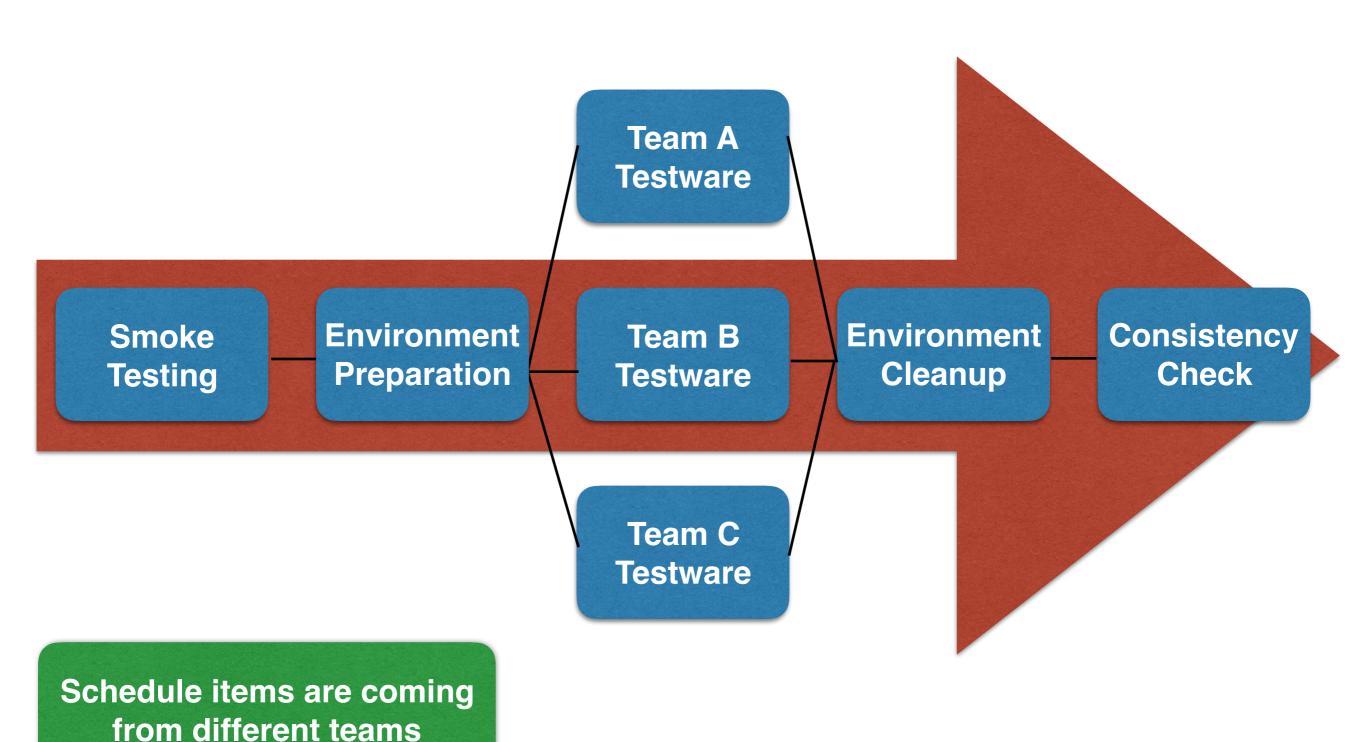


Testware 3

test schedule

A list of activities, tasks or events of the test process, identifying their intended start and finish dates and/or times, and interdependencies.

Test Schedule

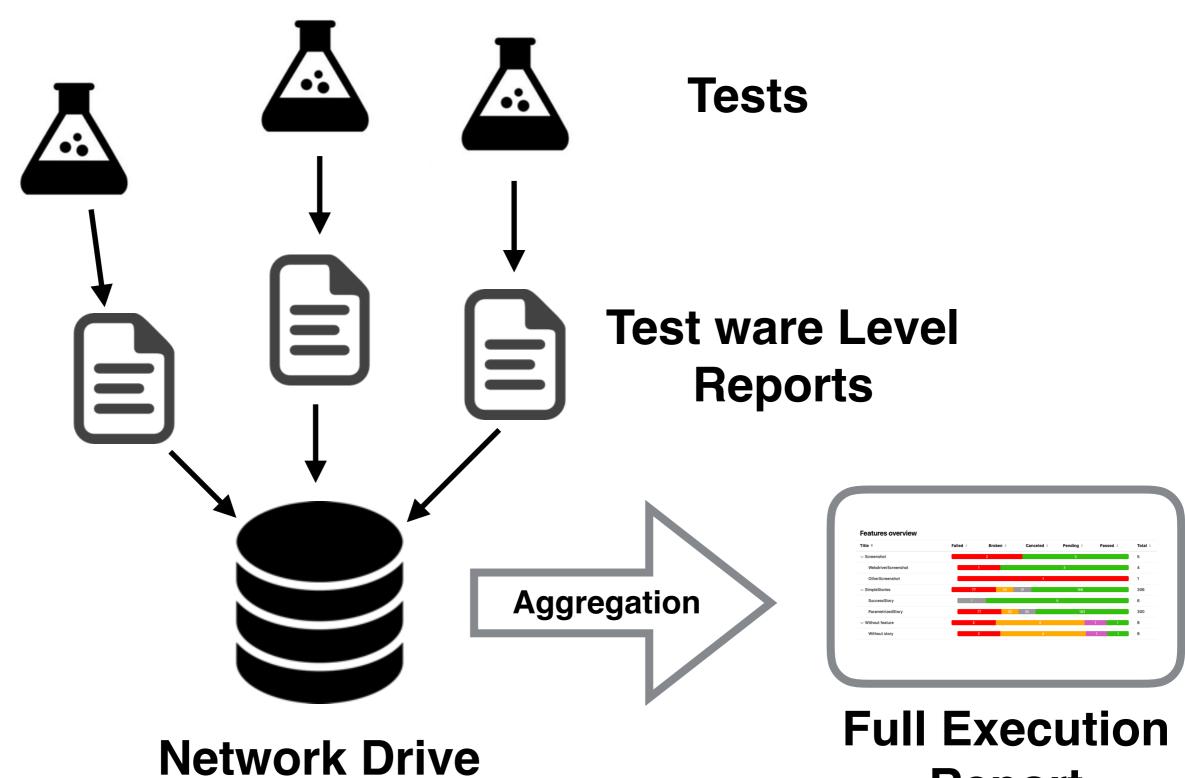


Tests schedule produces build flow definition, which is given to Jenkins build farm

```
parallel ({
        guard {
            build("run-tests", "testware1")
            build("run-tests", "testware2")
        } rescue {
            build("run-tests", "cleanup")
        }
})
```

Visualisation Build-Pipeline-Testing #! Build-1-1 #5 Build-1-2 #5 Build-1-3 #4 Build-1-4 #4 Status: stable Status: stable Status: stable Status: stable Status: stable 2/5/15 6:14 PM 17 ms 0.14 sec 20 ms 73 ms 68 ms Build-2-1 #3 Build-2-2 #4 Build-2-3 #4 Status: stable Status: stable Status: stable 2/5/15 6:14 PM 2/5/15 6:14 PM 2/5/15 6:14 PM 64 ms 48 ms 69 ms

https://wiki.jenkins-ci.org/display/JENKINS/Build+Flow+Plugin



Full Execution Report

Achievements

- Tests from multiple teams are combined to a single test run
- Aggregated reports for all test cases are available



How to run tests as quickly as possible to minimise the feedback loop?



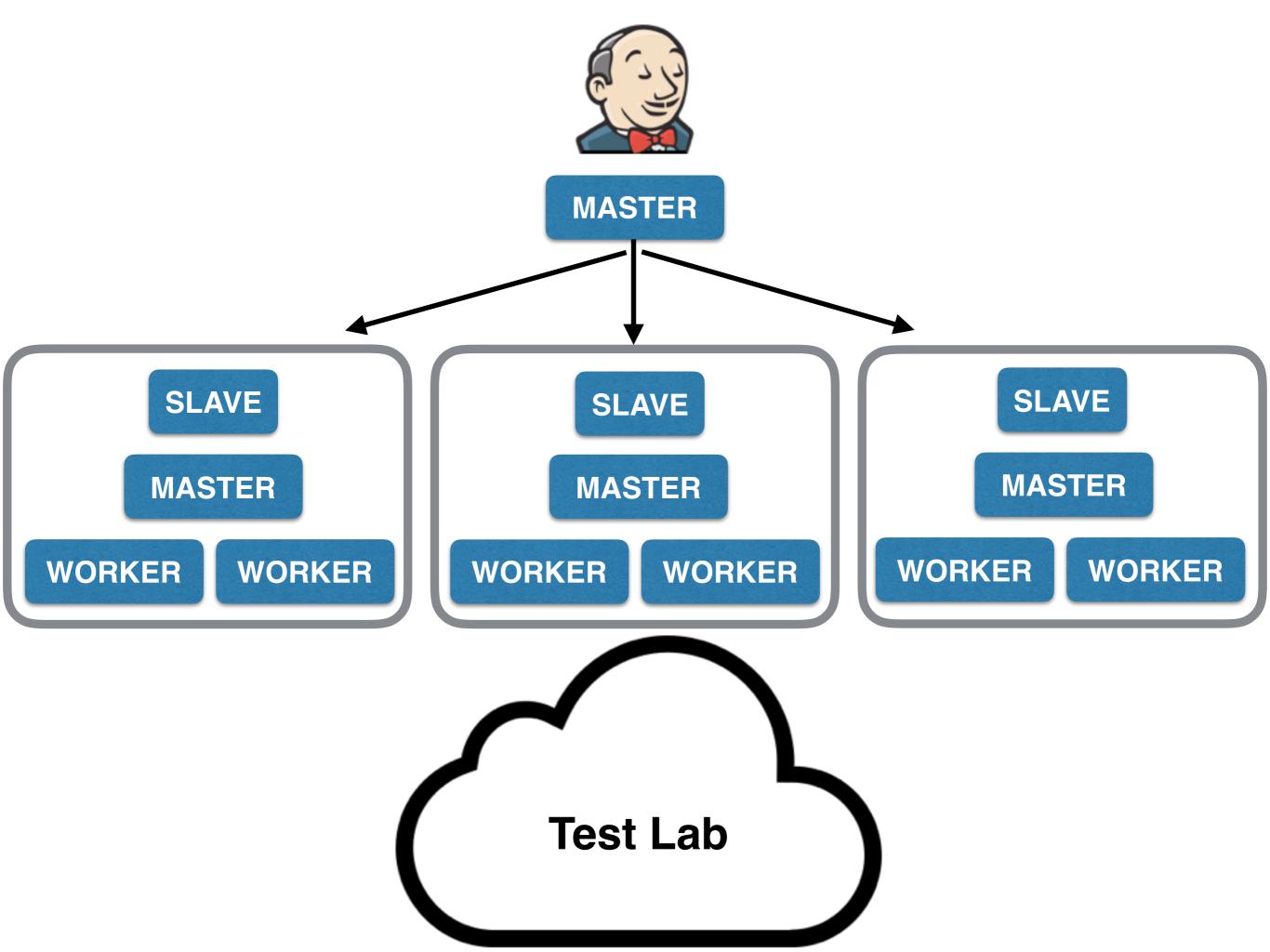
Tests Quality Police

- Ensuring tests are
 - efficient (API vs UI, no waits)
 - can run in parallel
 - data-driven
 - reusing other teams test API

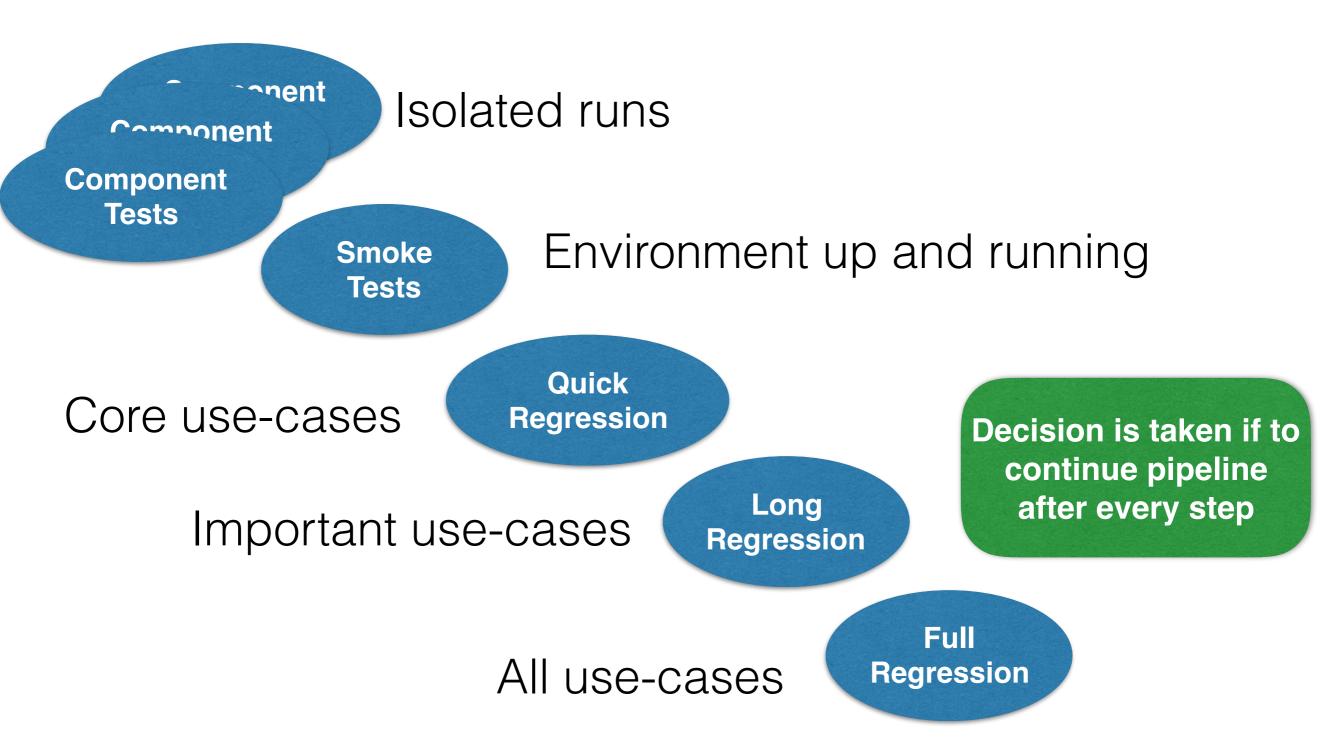


Distributed Test Executor

- Cloud based
- Scale-up/scale-down
- Health checks
- Parallelisation



Testing Flow



Achievements

- Tests quality is measured and improved
- Tests execution time is minimised

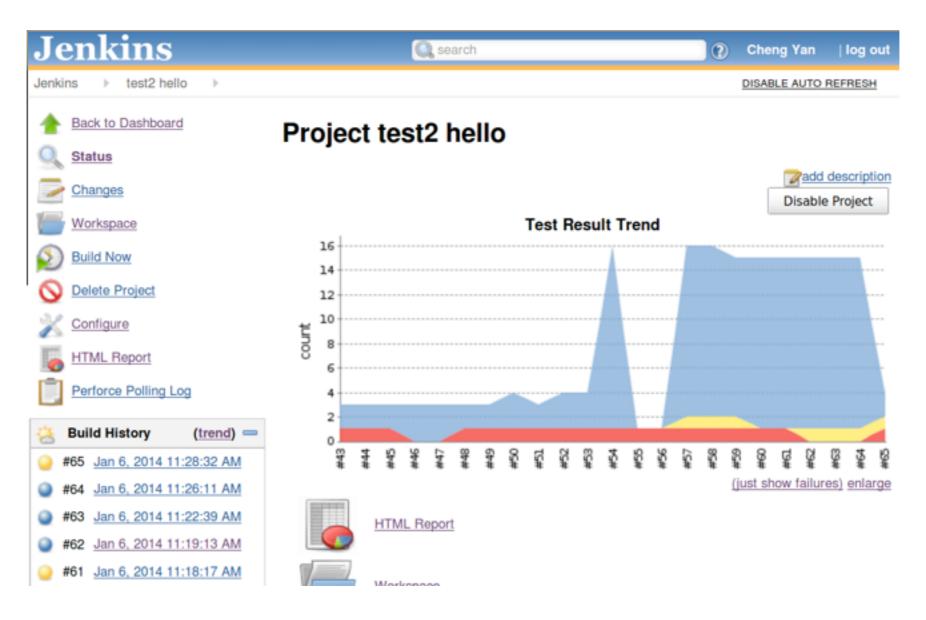


Failed test !=

Interpreting Results

- 100% green tests pipeline all the time not realistic at this scale
- what is failed test priority?
- is it a new test?
- is it a flaky test?
- was it rerun several times?

Test Result Analytics



Need something like this, but with more information

v1.2 **♦**

TEST RUN

Overview

Test Results

CONFIGURATION

Users

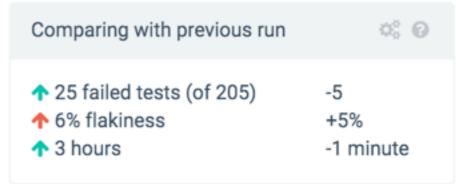
Integrations

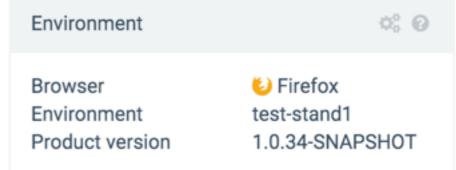
Plugins

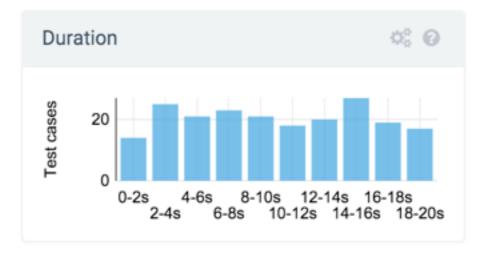
Internal Test Reporting Solution

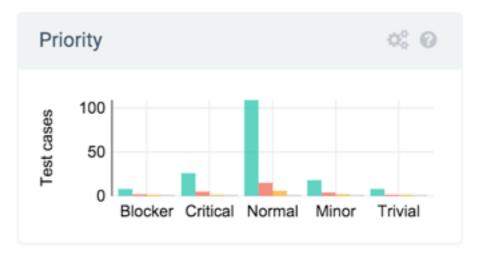








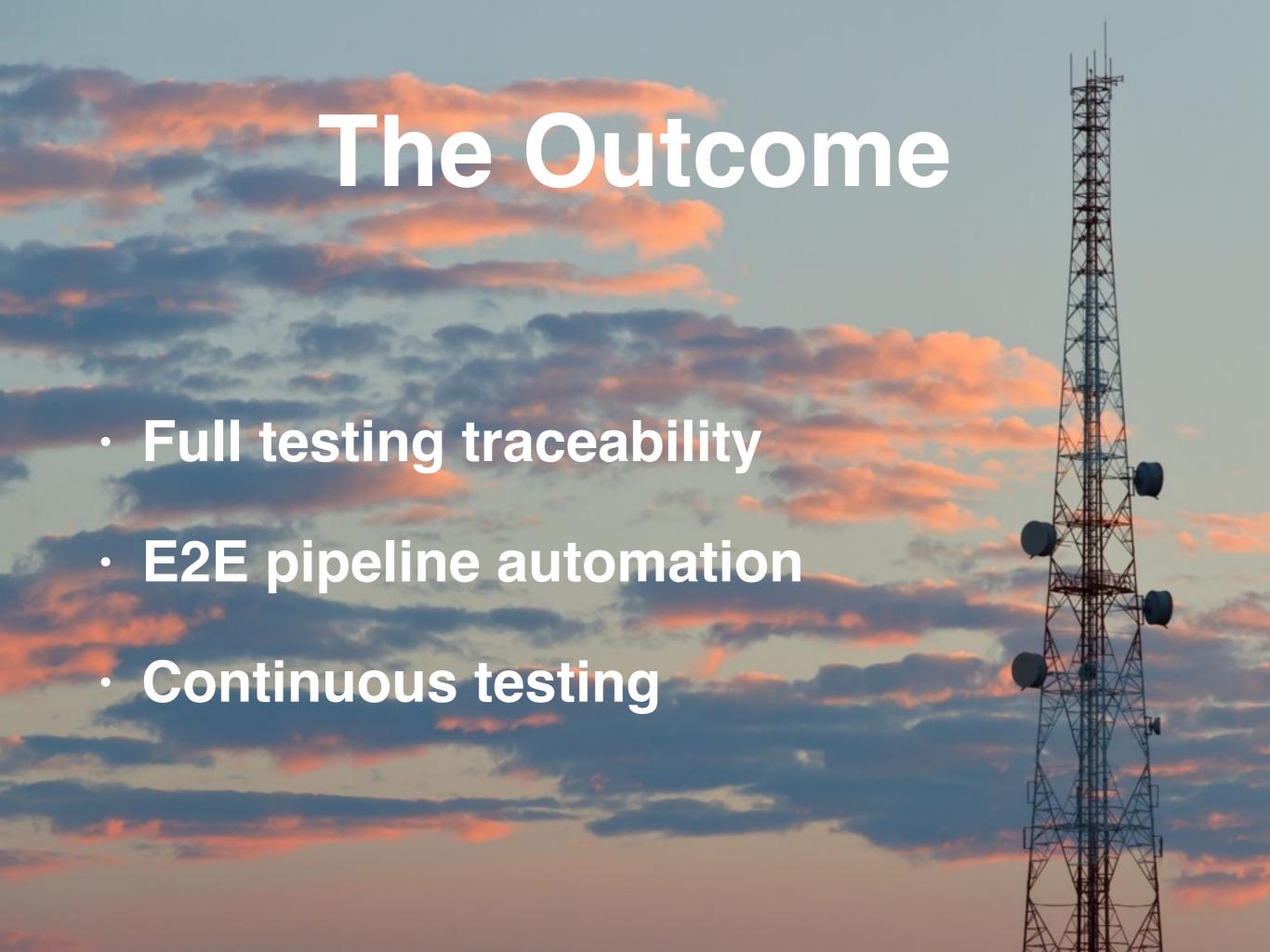




Achievements

- Identifying good enough builds
- Ignoring random faults
- Historical test results for analysis





Lessons Learned

There are not too many tools out there to support large scale continuous testing

Instead of using monolithic tools - aim for extensible independent services and interoperability standards

CD Standards

- Some well-known standards and platforms:
 - Jenkins Pipelenes
 - Docker Containers
 - JUnit 5 Test Runner
 - WebDriver Selenium HTTP API
 - Allure Reporting Common for all test tools

Next 5 years are going to be about CD and Testing tools interoperability

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