

Evolution Gaming

Agenda

- Introduction
- Framework adaptation
- Choice of tools for physical iPad
- Demo:
 - Desktop
 - -iPad emulator



Flash











Framework adaptation











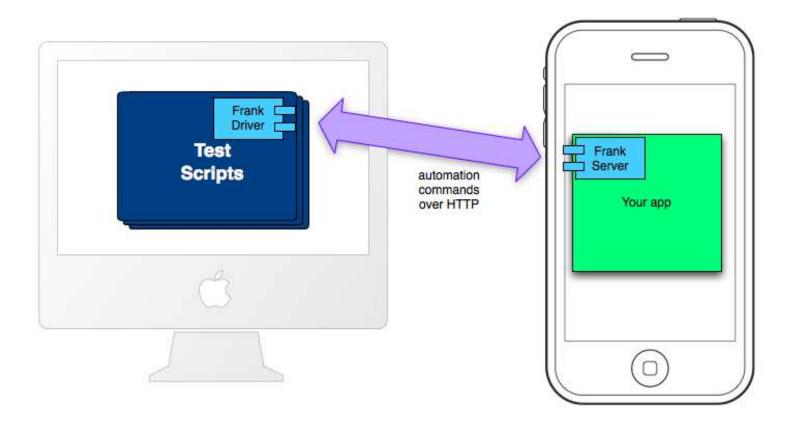


Evolution Gaming

Physical iPad automation



Frank Framework



remote driver from within your automated testing framework of choice to send automation commands to the Frank server and interpret the responses sent back small objective-C server which is compiled into the iOS application you want to automate



Other options

- FlexMonkey from GorillaLogics app
- Squish from froglogic app
- Ranorex no Java, cannot integrate with existing tests
- KIF (Keep It Functional) from XING app
- IPhoneDriver can not run on real devices for mobile safari right now, MacOS only, deprecated
- ios-driver worth investigating



ios-driver

- WebDriver has very clean API that can be used for ios-driver (about to become W3C standard)
- Java, Python, Ruby, C# clients
- For mobile web it uses the remote webkit debug protocol.
- The server is written in Java.
- ios-driver Inspector
- can use native events (i.e typing text using the keyboard) and web based selectors
- can use its native part to handle alerts



Example of Java code with ios-driver

```
public static void main(String[] args) throws Exception {
DesiredCapabilities safari =
         IOSCapabilities.iphone("Safari");
RemoteWebDriver driver = new RemoteWebDriver(new
         URL("http://localhost:4444/wd/hub"), safari);
driver.get("http://hp.mobileweb.ebay.co.uk/home");
WebElement search =
         driver.findElement(By.id("srchDv"));
search.sendKeys("ipad");
search.submit();
waitFor(pageTitleToBe(driver, "ipod | eBay Mobile
Web"));
driver.quit();
```



Demonstration